UNCG Summer Arts & Design Intensive
P.O. Box 26170
Greensboro, NC 27402-6170

https://vpa.uncg.edu/artcamp

**Arts and Design Studio**
- Drawing
- Painting
- Printmaking
- Clay
- Photography
- Animation
- Graphic Design
- Interior Architecture
- Open Studio

**Art Enrichment**
- Weatherspoon Art Museum Tour
- Visiting Artist Talk
- Art and Careers

**July 7-12, 2019**
Online Registration starts February 4th

Nurture Your Creativity and Expand Your Artistic Interests At UNCG

The online application process for summer 2019 will open February 4th

- Day Only $500
- Overnight Residential $650
When: Sunday, July 7th – Friday, July 12th

Where: UNCG School of Art
Maud Gatewood Studio Arts
Building, 527 Highland Avenue,
Greensboro, NC 27402

Who: 8th - 12th graders in the 2018-2019 academic year. 7th graders are able to apply with a letter of recommendation from their school’s Art Instructor.

UNCG Summer 2019
Arts and Design Intensive

The University of North Carolina at Greensboro is delighted to announce profound programs for Summer Arts and Design Intensive, the most creative and innovative visual art camp in North Carolina! This summer we will offer a weeklong college level studio classes and inspiring art enrichment events. Advanced high school artists are invited to participate in encouraging, diverse, and groundbreaking arts experiences at the 2019 UNCG Summer Arts and Design Intensive. During this week, the art faculty and art education staff in School of Art, Department of Interior Architecture, and Weatherspoon Art Museum are working together closely with students to provide an artistic and productive environment as they explore and experiment with new media, concepts, materials, and art techniques. Students will be able to create portfolio-quality artwork by utilizing state-of-the-art studio facilities and campus resources. Closing student art exhibition will highlight their inspiring outcomes and journeys.
Summer 2019  Studio Art

Drawing
In this class, students will engage in advanced practice and study of traditional and contemporary methods of drawing in a variety of media and genres. This includes drawing from observation and imagination, and creative exploration of drawing techniques with a range of materials, including: pencil, charcoal, brush/pen and ink, conte crayons, subtractive techniques (i.e., drawing with erasers), non-traditional materials, and collaborative/conceptual approaches to drawing. Teaching methods in this class include in-class exercises, guided practice with new techniques and materials, group activities, independent work based on students’ choices, class discussions and critiques, and short lectures/videos to learn about the many ways traditional and contemporary artists have used drawing in their work.

Painting
Students will immerse themselves in studio work and gain insight and experience in painting. Foundational techniques that focus on observational skills will be covered—from painting from life as well as shorter gestural exercises. Students will then transition into a more experimental studio practice as they build upon established skills to create their own artistic voice.
Clay
Appropriate for both beginners and experienced students, this class will encourage students to explore a variety of ceramic processes including basic hand-building techniques and wheel-throwing techniques to create utilitarian vessels. Topics will include clay preparation, surface treatment, slab roller, potter’s wheel, glaze application, and kiln firing.

Printmaking
Students will explore basic printmaking techniques including relief, intaglio, and lithography. Student will utilize plates, blocks, and stones to create original printmaking works.

Graphic Design
Through the production of an actual shop students will explore the foundations of digital graphic design. Just like a real business, student will use professional software in combination with print and social media to create meaning, share ideas, tell stories, and bring people together.
Digital Photography
The theme of this course will be Documentary Photography and how to stay relevant in an ever-changing world. The course will include a brief history of photography and its documentary origins. Students will learn the basics of how a camera works and the techniques involved in a successful photograph, including elements of composition, exposure, and lighting. Students will receive hands-on experience with a short field trip/photography scavenger hunt. A concise tutorial of editing will also be included.

Introduction to Interior Architecture
Introductory Interior Architecture class sessions will include: Action, lecture, demonstration discussion, projection, thinking, drawing, ideation, visualization, calculation, cutting, model making, construction and presentation. Students will start with something bigger, make little pieces, and reassemble those pieces into big things to exhibit. Students will explore questions with “Why” and “What” and answer them in function, color, material, and form.
2D Animation
Students will conceive, design and execute motion graphics using Adobe After Effects. The week will start with the creation and review of concept sketches in traditional media, with a focus on the successful use of the formal elements of design (rhythm, variation, line, value, color, shape, composition, pacing, etc.) Students will then execute the final short animation in After Effects.

3D Animation
Students will design a character and environment composed of basic shapes (cube, sphere, cylinder, cone, etc.) and develop a storyboard featuring the character in a simple narrative. Students will execute the final modeling, animation and rendering in Blender, an open-source 3D software application.
Self-Guided Open Studio
Open studio spaces will be available for students to continue their artistic explorations. Open studio sessions will be fully supervised by UNCG art education staff and faculty.

Art Enrichment Activities
Art enrichment activities expose students to professional artists and artistic culture through contemporary visiting artists' talks, interactive art gallery tours and inspiring hands-on programs hosted by the Weatherspoon Art Museum in the UNCG campus.

Closing Reception & Student Art Exhibition
The public reception and student art show will be held on Friday, July 12, from 5:00 p.m. to 6:00 p.m. in the UNCG Gatewood Gallery. Beginning at 6:00 p.m. students will pick up their artwork and depart from the campus.
FEES

Day Only Program - $500
Includes studio instruction, art supplies & art exhibition, meals, and art enrichment activities.

Overnight Residential Program - $650
Includes studio instruction, art supplies & art exhibition, meals, double occupancy room in UNCG dormitory and art enrichment activities.

$100 non-refundable deposit will hold your space. Full payment is due June 1st, 2019.

Click Here to Register & Pay Online

Or

Send Applications & Fees To:
UNCG Summer Arts & Design Intensive
Attn: Registration
PO Box 26170
Greensboro, NC 27402-6170

Phone: 336.334.5248 - 336.256.1171
Fax: 336.334.5270
Email: uncgsummerartcamp@gmail.com

CHECK-IN
Sunday July 7
2:00pm-4:00pm

All students, both commuters and residents, along with their parents/guardians must report to the Gatewood Studio Arts Building Atrium for check-in. Following check-in, the first day of the schedule will begin and Day students will be dismissed at 8:30pm from the Gatewood lobby.

Check-out procedure will be announced at the check-in table

HEALTH CARE
Each student must complete a Medical History & Permission for Treatment Form, signed by a parent or guardian and bring it to check-in. Any illness or injury to a student will be reported to the parent at the time of incidence and the staff will escort the student to see a physician or visit a hospital. The Medical History & Permission for Treatment Form will be brought by our staff and given to the physician. Costs resulting from a doctor visit, prescription medications, x-rays, lab work or hospital treatments are the responsibility of parents or guardians.